New gTLD Subsequent Procedures Community Comment Update

- Text close to ready for draft recommendations:
 - Subject 1. Additional New gTLDs in the Future
 - Subject 2. Categorization or differentiation of gTLDs (for example brand, geographical, or supported/community) in ongoing new gTLD mechanisms.
 - Subject 3. Future new gTLDs assessed in "rounds."
 - Subject 4. Predictability should be maintained or enhanced without sacrificing flexibility. In the event changes must be introduced into the new gTLD Application process, the disruptive effect to all parties should be minimized.
 - Subject 5. Community engagement in new gTLD application processes.
 - Subject 6. Limiting applications in total and/or per entity during an application window.

CC1 pending issues

- Open issues being resolved by drafting teams
 - Charter Topic: Different TLD Types Categories
 - Charter Topic: Predictability/Community Engagement
 - Charter Topic: Applications Assessed in Rounds

Community Comment 2 New gTLD Subsequent Procedures - Update

Work Track/Section	Subject
1.1	Accreditation Programs
1.2	Applicant Support
1.3	Clarity of Application Process
1.4	Application Fees
1.5	Variable Fees
1.6	Application Queuing
1.7	Application Submission Period
1.8	Systems
1.9	Communications
1.10	Applicant Guidebook

Work Track/Section	Subject
2.1	Base Registry Agreement
2.2	2nd Level RPM's
2.3	Reserved Names
2.4	Registrant Protections
2.5	IGO / NGO Procedures
2.6	Closed Generics
2.7	Applicant Terms and Conditions
	Registrar Non Discrimination & Registry / Registrar
2.9	Separation
2.10	Registry / Registrar Standardization
2.11	TLD Rollout
2.12	Contractual Compliance
2.13	Global Public Interest

Work Track/Section	Subject
3.1	Objections
3.2	New gTLD Applicant Freedom of Expression
3.3	Community Applications (Community Priority Evaluations)
	String Similarity (Evaluations)
3.5	Accountability Mechanisms

Work Track/Section	Subject
4.1	Internationalized Domain Names
4.2	Universal Acceptance
4.3	Applicant Reviews
4.4	Name Collisions
4.5	Security and Stability